

RACE INFORMATION

For further info on the event email events@cyclingnews.co.za or phone the race office on 011 662 2494

General rules for the race

- Helmets are compulsory. Tribars are not allowed.
- FOR YOUR OWN SAFETY: Although the road is wide for the majority of the route, cyclists must please stick to the far left hand side of the road at all times. Do not move into the right lane on the road at any time! We also urge you to ride in bunches – it will improve your visibility for motor vehicles,
- Please remain aware of other traffic all the time, and ride sensibly. Cyclists participate entirely at their own risk, and neither the organizers nor sponsors or owners of the venue can be held liable for an accident. Please follow the indications of the marshals, heed their warnings, and obey the instructions of traffic officers!
- Cyclists must pull off the road for repairs, and must stop at water points if they want something to drink.
- Only Cycling SA authorised support vehicles may follow participants.
- The race ends at 12h00 in Muldersdrif and any participant who is still on the road after this time is riding on his/her own risk.
- Anyone disobeying the rules will be disqualified.

The decision of the organisers in this regard is final.

- No participant may ride with someone else's number without the knowledge and approval of the organisers.
- No refunds will be made if the race is cancelled for any reason whatsoever.

Parking and traffic arrangements at Silverstar Casino

- There is plenty of safe parking in the parking lot at Silverstar Casino, and entrance via the main gate will be free to cyclists between 04h30 and 07h00. Leaving the parking lot via a special side gate cyclists will be right in their starting blocks.
- Cyclists will be directed to the undercover parking lot (if your bike is on the roof, please don't go there!)
- The final water point is also in the parking lot of Silverstar Casino. No vehicle will be allowed to park in the area around the finish line on the N14, since it will create a serious risk for cyclists and

other road users. Cars can park in the side road where following vehicles and lead vehicles will be directed to.

- No participants may park next to the public road (R28) in front of Silverstar Casino. Only lead vehicles, support vehicles with official permits will be allowed to park in the marked area along the R28.
- Please allow enough time for parking and give your full cooperation to the people regulating parking at the venue.

Toilets

There are temporary toilets around the starting blocks, but unfortunately no shower facilities.

Participants may also use Silverstar Casino's toilets, but you are requested to please leave these facilities clean! There are no toilets along the route.

Start

Cyclists must attach their numbers to their lower back. Participants must be in their starting blocks 15 minutes before their starting time in order to hear all the necessary announcements and cautions about the route and road conditions. Please heed the signs indicating the various starting groups, and stay in the correct starting block.

The starting times for the different groups are as follows:

97km – Black and white

PREFIX START TIME CATEGORY

\$ 06h00 CSA Lic Elite, junior & U23 Men

VA 06h05 CSA Lic Vet Men 30+

VB 06h10 CSA Lic Vet Men 40+

VC 06h15 CSA Lic Vet Men 50+

% 06h15 CSA Lic Ladies

TL 06h20 Tandem

TB 06h20 Tandem

AL 06h25 Open/Seeded

BL 06h30 Open/Seeded

CL 06h35 Open/Seeded

DL 06h40 Open/Seeded

EL 06h45 Open/Seeded

55km – Black and blue

PREFIX START TIME CATEGORY

+ 07h30 Lic U16, Junior Women

TB 07h35 Tandem

TM 07h35 Tandem

AM 07h40 Open/Seeded

BM 07h45 Open/Seeded

CM 07h50 Open/Seeded

DM 07h55 Open/Seeded

Accidents and Medical support services

There are a number of ambulances and paramedics available to treat and/or transport injured cyclists when necessary. However, it is of the utmost importance that every cyclist's full details (name, medical aid, number, allergies, emergency contact numbers etc.) are correctly filled in on the entry form and on the race number on your back, and that every cyclist can be correctly identified by his/her race number. Participants must please have a means of identification (with medical details) on them in order to ensure that the emergency personnel have all the necessary medical information available should an ambulance need to pick them up. Our sincere wish, of course, is that nobody should not fall!

Bicycle problems

Participants encountering problems with their bicycles can get help and spare parts at water points. There are also vehicles patrolling the route with tubes and pumps to help participants. We thank West Rand Cycles for this sponsorship. Cyclists in need of assistance should approach the closest marshal.

Prize giving and Lucky Draws

The prize giving ceremony should begin at Silverstar Casino at 11h00. There are cash prizes for the professional riders, but also many prizes for lucky participants attending the prize giving ceremony.

Please follow the directions to the area used for the prize giving ceremony.

THANK YOU FOR YOUR SUPPORT

The Berge en Dale Classic cycle race is organised by Cyclingnews Magazine, and you will find more information at www.cyclingnews.co.za We hope you enjoy the race. Happy pedalling!

Water points on route

There are 5 waterpoints on the route at the following kilometer measurements:

- 1st waterpoint: 10km (shortly after the right turn out of Robert Broom)
- 2nd waterpoint: 32.5km (right turn access road between Magalies and Krugersdorp)
- 3rd waterpoint: 50km (2km before Maropeng, two thirds up the climb)
- 4th waterpoint: 70km (at the Rhino and Lion Park)
- 5th waterpoint: 90km (Beyers Naude/N14 junction)

PLEASE NOTE: After crossing the finish line, cyclists must continue up the N14 and across the Pinehaven intersection to the waterpoint at the Casino. After the Finish line all cyclists become part of the ordinary traffic on the road, and must obey all traffic rules (i.e. heed other traffic and stop at a red traffic light). Please pay attention to the instructions of traffic officers and marshals.